Patent claims

- 1. A switch and/or a Metro access node within an asynchronous communication network, where the switch includes one or more outputs and a buffer unit, said buffer unit is either an integral part of the switch or an external part of the switch adapted to communicate with the switch, c h a r a c t e r i z e d i n that the buffer unit is adapted to buffer the data and/or packets until a predefined number of wavelengths leading to a buffered packets destination is/are vacant.
- 2. A switch and/or a Metro access node according to claim 1, c h a r a c t e r i z e d i n that the switch and/or the Metro access node is adapted to monitor vacant wavelengths or frequencies at the switch' and/or Metro access node outputs.
- 3. A switch and/or a Metro access node according to claim 1 or 2, c h a r a c t e r i z e d i n that the data and/or buffered packets are classified according to packet length and/or the length of the data in other formats such as databursts or data streams.
- 4. A switch and/or a Metro access node according to claim 2 or 3,
- characterized in that packets of data and/or data in other formats such as databursts or data streams with a length within a first range is associated with a first queue,

packets of data and/or data in other formats such as databursts or data streams with a length within a second range is associated with a second queue, and/or

packets of data and/or data in other formats such as databursts or data streams with a length within a third range is associated with a third queue, further packets of data and/or data in other formats such as databursts or data streams of other lengths may be associated with an arbitrary number of ranges and each range can be associated with a specific queue as indicated for the first, second and third queue.

- 5. A switch and/or a Metro access node according to any of the previous claims,
- characterized in that the data, databurst or data streams at the buffer unit inputs originates from lines external to the switch.
- 6. A switch and/or a Metro access node according to any of the previous claims,
- characterized in that external lines are low bit rate lines such as aggregation inputs such as metro access rings.
- 7. A switch and/or a Metro access node according to any of the claims 1-4,
- characterized in that the data, databurst or data streams at the buffer unit input is routed from a one or more switch' inputs.
- 8. A switch and/or a Metro access node according to one of the previous claims,
- characterized in that the switch and/or a Metro access node is adapted to operate within one of the following nets:
- -a optical packet switched network,
- -a optical bursts switched network,
- -a electronic packet switched network,
- -a WDM network,
- -a electronic bursts switched network.

- 9. A switch and/or a Metro access node according to claim 5,
- characterized in that the switch and/or Metro access node can be either an optical switching unit or an electronic switching unit.
- A switch and/or a Metro access node according to claim
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- characterized in that the outputs and/or inputs of the switch and/or Metro access node are WDM signals.
- 11. A switch and/or a Metro access node according to claim 9,
- characterized in that the buffer is an electronic type of buffer.
- 12. A method for organizing dataflows in an asynchronous communication network including at least one switch and/or Metro access node where said switch and/or Metro access node is associated with at least one buffer and at least a dataflow that can be divided into data packets said dataflow is communicating with the switch and/or Metro access node and the data packets are buffered in the buffer and the method is further
- characterized in that the buffer unit are buffering the data and/or packets until a predefined number of wavelengths leading to a buffered packets destination is/are vacant.
- 13. A method according to claim 12,
- characterized in that the switch and/or the Metro access node is monitoring vacant wavelengths or frequencies at the switch' and/or Metro access node outputs.
- 14. A method according to claim 12 or 13, characterized in that the buffered data

packets are divided into a number of queues according to certain parameters of the data packets such as the length of the data packets.

15. A method according to claim 14, characterized in that data packets with a length within a first range is associated with a first queue,

data packets with a length within a second range is associated with a second queue, and/or

data packets with a length within a third range is associated with a third queue, further data packets of other lengths may be associated with an arbitrary number of ranges and each range can be associated with a specific queue.